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Inventor Information for 10/643065

Inventor Name	City	State/Country
BERMAN, BRADLEY	MINNETONKA	MINNESOTA

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US 20020094855 A1	US- PGPUB	20020718	21	Method and apparatus for aggregating gaming event participation	463/16	273/138.1; 463/25	Berman, Bradley
US 20020155873 A1	US- PGPUB	20021024		System and method for executing trades for bonus activity in gaming systems	463/16		Berman, Bradley et al.
US 20030045345 A1	US- PGPUB	20030306		Gaming method and apparatus implementing a hierarchical display grid and dynamically generated paylines	463/20		Berman, Bradley
US 20030064778 A1	US- PGPUB	20030403	31	System and method for providing repeated elimination bonus in gaming activities	463/20		Berman, Bradley et al.
US 20030162424 A1	US- PGPUB	20030828		System and method for concurrently playing multiple communal card poker games	439/131		Berman, Bradley
US 20040033826 A1	US- PGPUB	20040219		System and method for facilitating trades for bonus activity in gaming systems	463/16		Berman, Bradley
US 20040063488 A1	US- PGPUB	20040401		System and method for providing repeated elimination bonus in gaming activities	463/18	463/20	Berman, Bradley
US 20040102235 A1	US- PGPUB	20040527		Method and apparatus for aggregating gaming event participation	463/16		Berman, Bradley
US 20040132527 A1	US- PGPUB	20040708		System and method for providing repeated elimination bonus in gaming activities	463/18	463/20	Berman, Bradley et al.
US 20050082758 A1	US- PGPUB	20050421		System and method for playing community hand poker games utilizing dealer qualifying criteria	273/292		Sklansky, David Bruce et al.
US 20050119039	US-	20050602		System and method	463/16		Berman,

A1	PGPUB			for presenting payouts in gaming systems			Bradley et al.
US 20050119040 A1	US-PGPUB	20050602		System and method for presenting payouts in gaming systems	463/16		Berman, Bradley et al.
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US 20050119043 A1	US-PGPUB	20050602		System and method for presenting payouts in gaming systems	463/20		Berman, Bradley et al.
US 20050143165 A1	US-PGPUB	20050630		System and method for presenting payouts in gaming systems	463/20	463/25	Berman, Bradley et al.
US 20050151319 A1	US-PGPUB	20050714		Apparatus and method for playing poker-style games involving a draw	273/292		Berman, Bradley et al.
US 20050167924 A1	US-PGPUB	20050804		System and method for playing community hand poker games utilizing mathematical dealer qualifying criteria	273/292		Sklansky, David Bruce et al.
US 20050208994 A1	US-PGPUB	20050922		Gaming method and apparatus implementing a hierarchical display grid and dynamically generated paylines	463/20		Berman, Bradley
US 20050269782 A1	US-PGPUB	20051208		Facilitated gaming system and method with equalizing criteria for facilitator	273/292		Sklansky, David Bruce et al.
US 20060058095 A1	US-PGPUB	20060316		Gaming using terminating roaming wild positions	463/16		Berman; Bradley et al.
US 20060058097 A1	US-PGPUB	20060316		Replacement reel gaming device and method	463/20		Berman; Bradley et al.
US 20060128454 A1	US-PGPUB	20060615		Apparatus and method for determining gaming payouts using partial game criteria	463/13		Berman; Bradley et al.
US 20060128456 A1	US-PGPUB	20060615		Apparatus and method for determining	463/13		Berman; Bradley

				gaming payouts using partial game criteria			et al.
US 20060186600 A1	US-PGPUB	20060824	23	System and method for playing community hand poker games utilizing dealer qualifying criteria	273/292		Sklansky; David Bruce et al.
US 4937743 A	USPAT	19900626		Method and system for scheduling, monitoring and dynamically managing resources	705/8	345/441; 708/112	Rassman; William R. et al.
US 6511068 B1	USPAT	20030128		System and method for concurrently playing multiple communal card poker games	273/237	463/13	Sklansky; David Bruce et al.
US 6620045 B2	USPAT	20030916		System and method for executing trades for bonus activity in gaming systems	463/25	463/20; 463/29	Berman; Bradley et al.
US 6632140 B2	USPAT	20031014		System and method for providing repeated elimination bonus in gaming activities	463/18	463/20	Berman; Bradley et al.
US 6709331 B2	USPAT	20040323		Method and apparatus for aggregating gaming event participation	463/16	463/25	Berman; Bradley
US 6896615 B2	USPAT	20050524		Gaming method and apparatus implementing a hierarchical display grid and dynamically generated paylines	463/20	273/143R	Berman; Bradley
US 6997804 B2	USPAT	20060214		System and method for providing repeated elimination bonus in gaming activities	463/20		Berman; Bradley
US 7044468 B2	USPAT	20060516		System and method for playing community hand poker games utilizing dealer qualifying criteria	273/292	273/274; 463/20	Sklansky; David Bruce et al.